

GLEN LAKE FIRE DEPARTMENT
FIRE CHIEF

JOB POSTING

The Townships of Glen Arbor and Empire, Michigan are currently accepting applications and resumes for the position of Fire Chief.

Situated in the southwest corner of Leelanau County, Michigan, the Glen Lake Fire Department is a full time, unionized, ALS transport agency which provides fire, rescue and EMS services to approximately 2,000 year around residents of both Glen Arbor and Empire Townships.

In addition to protecting the townships of Glen Arbor and Empire, including the village of Empire and the Sleeping Bear National Lakeshore, the department responses increase dramatically in the summertime to provide services to the estimated 1.7 million tourists who visit the area annually.

Protection responsibility includes normal 24 hour staffing and operation, including a large, state-of-the-art fire/rescue boat to provide rescue services on Lake Michigan and Glen Lake.

Fire chief candidates should possess the following or an equivalent:

State of Michigan Firefighter II Certification
State of Michigan Fire Officer III Certification
State of Michigan Paramedic Certification
State of Michigan Driver's License (CDL preferred)
National Fire Academy Executive Fire Officer Graduate (preferred)
10 years fire service experience with 5 years in a supervisory position

All interested candidates must request a fire chief information packet via email. Submit a short cover letter to request an information packet which will include an application form, a fire chief job description and a summary of job benefits.

Address all emails to: gldchiefsearch@gmail.com

All applications and resumes MUST be returned via certified US Mail or FedEx to the office of the Glen Arbor Township Clerk, 6394 W. Western Avenue, P.O. Box 276, Glen Arbor, Michigan, 49636, **postmarked no later than 5 p.m. on January 25, 2019**. All resumes must include 3 professional references, 3 personal references and a 5 year salary history.

Glen Lake Fire Department is an equal opportunity employer.